



KEFL 2008

MID-SEASON REPORT™

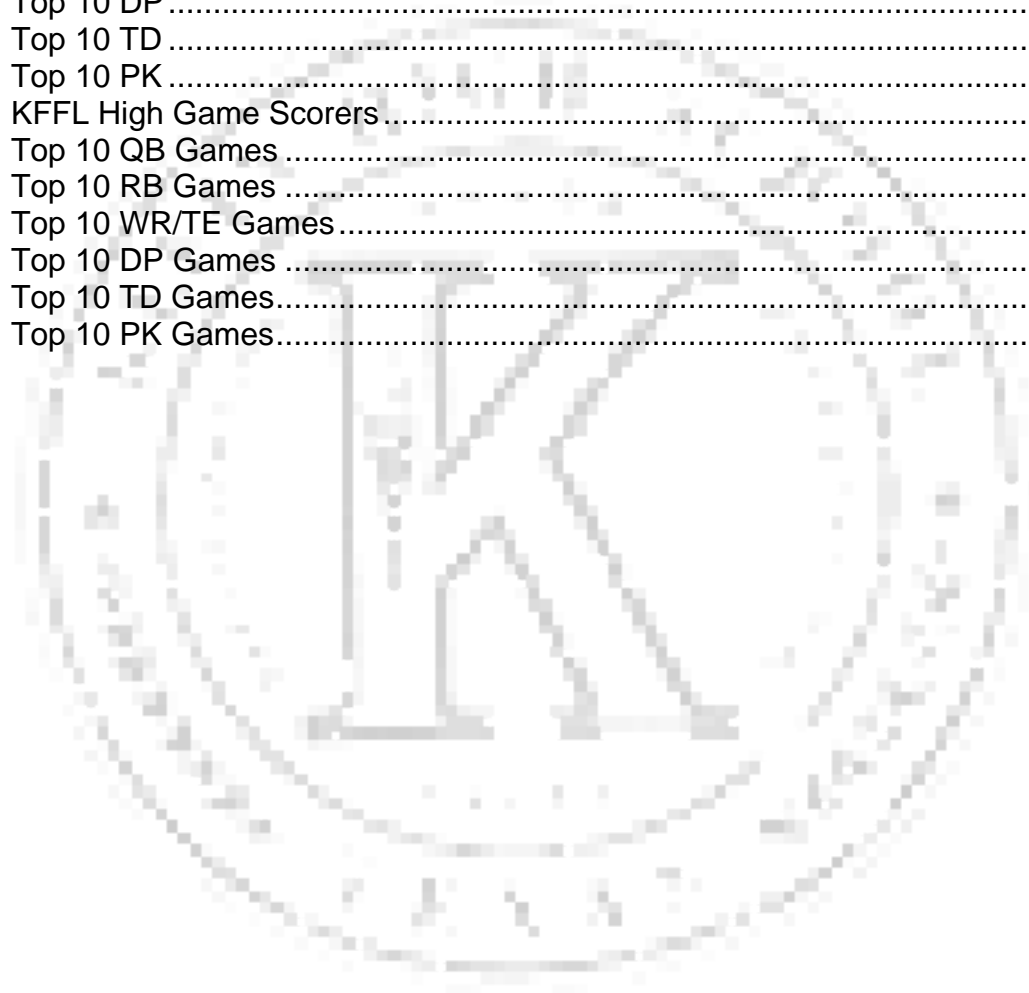
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Current Standings

Rank	Team	Win	Loss	Points For	Points Per Game	Rank	Points Against	Rank
1	Nancy Boys	5	2	381	54.4	1	297	7
2	Wandering Snails	5	2	344	49.1	4	268	8
3	Team Blanstein	4	3	350	50.0	3	322	3
4	Devil Dogs	4	3	253	36.1	9	258	10
5	Heaving Puffers	3	4	367	52.4	2	349	1
6	Squatting Dung Beetles	3	4	313	44.7	5	320	4
7	Bad Monkey	3	4	288	41.1	6	332	2
8	Mountain Oysters	3	4	257	36.7	7	264	9
9	Albino Rhino	3	4	257	36.7	7	316	5
10	Goocy Black Death	2	5	228	32.6	10	312	6

Strength of Schedule Analysis

Rank	Team	Season to Date		Remaining Games		Entire Season		Season to Date			
		Opponent's Scoring	Rank	Opponent's Scoring	Rank	Opponent's Scoring	Rank	Opp Pts. Over Avg.	Rank	Standard Deviation	Rank
1	Nancy Boys	285.1	8	315.3	4	600.4	6	11.9	3	19.8	7
2	Wandering Snails	270.0	10	324.7	2	594.7	8	-2.0	6	25.9	9
3	Team Blanstein	311.1	4	286.9	8	598.0	7	10.9	4	19.4	6
4	Devil Dogs	295.4	7	326.6	1	622.0	2	-37.4	10	16.3	4
5	Heaving Puffers	308.4	5	286.3	9	594.7	8	40.6	1	9.6	2
6	Squatting Dung Beetles	319.1	3	269.1	10	588.3	10	0.9	5	28.6	10
7	Bad Monkey	305.9	6	307.0	6	612.9	4	26.1	2	12.7	3
8	Mountain Oysters	284.3	9	324.1	3	608.4	5	-20.3	9	22.3	8
9	Albino Rhino	333.0	1	287.1	7	620.1	3	-17.0	8	19.4	5
10	Goopy Black Death	325.6	2	310.9	5	636.4	1	-13.6	7	7.1	1
	Average	303.8		303.8		607.6		0		18.1	

Scoring Analysis

	Starter's Scoring	Rank	Total Scoring	Rank	High Score	Rank	Low Score	Rank	Average Score	Rank	Median Score	Rank	Standard Deviation	Rank
Nancy Boys	381	1	520	1	85	3	29	2	54.4	1	56	2	19.8	7
Wandering Snails	344	4	458	5	97	2	25	4	49.1	4	39	4	25.9	9
Team Blanstein	350	3	494	3	72	4	16	7	50.0	3	52	3	19.4	6
Devil Dogs	253	9	323	9	63	6	13	9	36.1	9	31	9	16.3	4
Heaving Puffers	367	2	514	2	61	8	35	1	52.4	2	58	1	9.6	2
Squatting Dung Beetles	313	5	482	4	103	1	19	6	44.7	5	32	7	28.6	10
Bad Monkey	288	6	424	6	61	8	28	3	41.1	6	37	5	12.7	3
Mountain Oysters	257	7	393	8	63	6	12	10	36.7	7	34	6	22.3	8
Albino Rhino	257	7	417	7	66	5	15	8	36.7	7	32	7	19.4	5
Goocy Black Death	228	10	288	10	42	10	23	5	32.6	10	30	10	7.1	1

Weekly Scoring

Welcome to the eleventh annual KFFL Midseason analysis. In the previous tables, I calculated the strength of schedules for the KFFL.

The best measure of a team's success is the total points scored. This means that you drafted and played the right players. Win/loss depends on how good your opponents were that week, and is subject to the capriciousness of lady luck, of which we are all familiar. Since we do not play a balanced schedule, each team does not play the other teams in the league the same number of times, some teams will have a more difficult schedule than others. Points against are a good measure of the strength of your opponents to date on the week they played you, but it doesn't measure the difficulty of your schedule to-date or in the future.

Season to Date Opponent Scoring - this is the sum of the total points scored by each of your opponents through game 7.

Rank - this is the rank of your opponents scoring, with 1 being the strongest and 10 being the weakest. This is a measure of how good your opponents have been so far in the season. Some interesting notes:

- The Albino Rhino has had the hardest schedule to date, and the Wandering Snails have had the easiest schedule to date, based on opponent strength.
-

Remaining Games Opponent Scoring - this is the sum of the total points scored by each of your opponents for game 8 through 14.

Rank - this is the rank of your opponents scoring, with 1 being the strongest and 10 being the weakest. This is a measure of how good your opponents will be for the rest of the season. Some interesting notes:

- The Dung and the Puffers will have the easiest remaining schedules, so their records should improve.
- The Dogs and the Snails will have the most difficult remaining schedules, so they should have a tougher second half.
- Team Blanstein, the Heaving Puffers, the Squatting Dung Beetles and the Albino Rhino schedules all get significantly easier.
- The Snails go from the easiest schedule to the next-to-hardest remaining schedule. The Boys, Dogs and the Oysters schedules also get significantly more difficult.
- The Goo's schedule gets a little easier, the Monkey stays about the same.

Weekly Scoring

Entire Season Opponent Scoring - this is the sum of the total points scored by each of your opponents for the season.

Rank - this is the rank of your opponents scoring, with 1 being the strongest and 10 being the weakest. This is a measure of how good your opponents will be for the entire season. Some interesting notes:

- The Dung have the easiest overall season schedule, about 1.4 points per game less than the average, followed by the Snails and the Puffers tied at 8th.
- Goey Black Death From Above has the most difficult overall season schedule, about 2.1 points per game more than the average, followed by the Dogs and the Rhino.
- The difference between the easiest and most difficult schedule is about three and a half points per game (3.4). At the midpoint, the difference between the highest-scoring team and the fifth-highest scoring team is about 9.7 points per game, so having an easier schedule may make a difference in the final results but it can't make a contender out of a pretender. The difference between the fourth-highest and the fifth-highest is 4.4 points, so it might make the difference between making the playoffs and going home in week fourteen.

Season to Date Opponent Points Over Average – the points per game opponents scored above or below their average scoring

Rank - this is the rank of your opponents scoring, with 1 being the strongest and 10 being the weakest.

To measure whose opponents have "stepped up" against them, I calculated the total points per week for all opponents above the opponents average weekly scoring.

A high positive number (like 40.6 for the Puffers) means that the Heaving Puffers' opponents have scored just over 40 points more against the Puffers than their averages against the rest of their opponents (almost 6 points per game). Their opponents have exceeded 60 points on four occasions. This means that even though the Puffers had about an average difficult schedule so far based on strength of opponents, their opponents stepped up and scored a huge total, giving them the highest points against in the league. In the same way, a large negative number (like -37.4 for the Dogs), means that opponents scored much less than their average, and the Dogs have the least points against. The Rhino and the Goo have the strongest and second strongest schedule so far based on opponent strength, but they have about average points against.

Standard Deviation – the standard deviation of scoring for each team through week 7

Rank - this is the rank of the consistency of your scoring, with 1 being the most consistent and 10 being the least consistent.

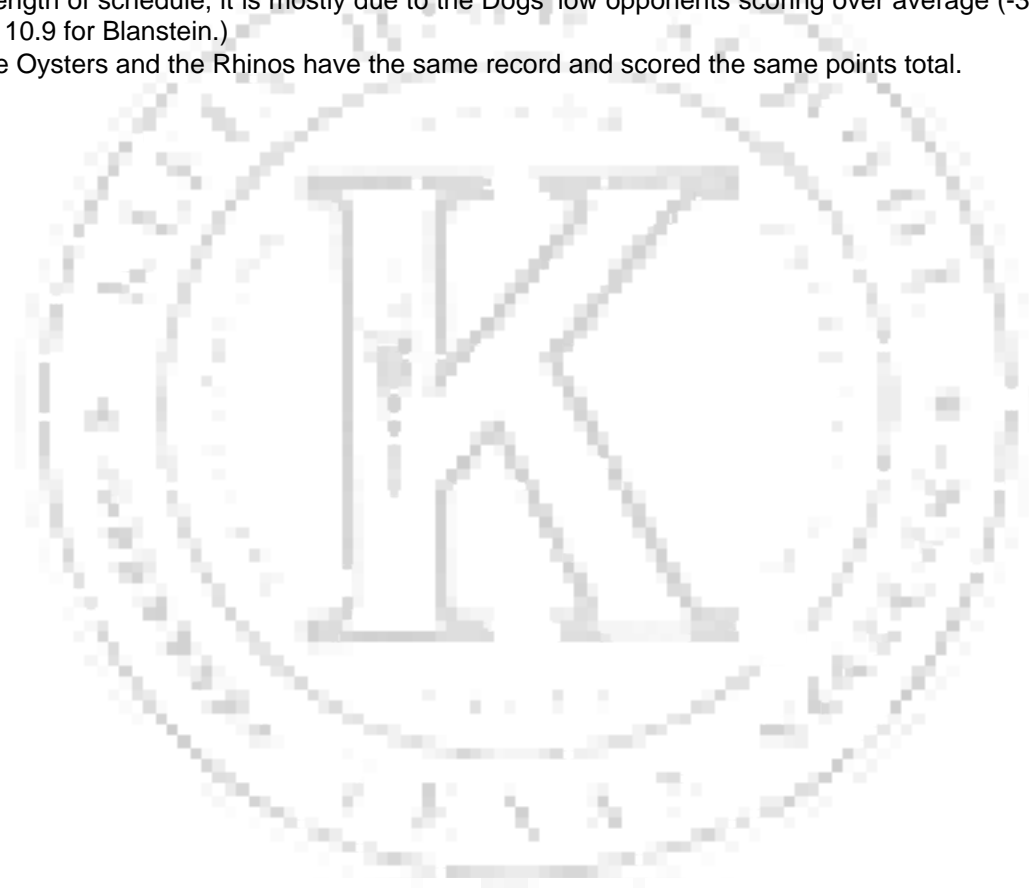
Lastly, consistent scoring week to week usually means a good record, depending on how much scoring occurs. Standard deviation measures how much scoring varies week to week. A low number means more consistency. Some interesting notes:

- The Goo have the second most consistent scoring, and are 2-5.
- The Dung have the least consistent scoring and are 3-4, largely due to their huge triple-digit score in week 7 (against the author). Inconsistent scoring usually results in a lower rank in win-loss than in points scored, but not always, as is the case with very high and very low scoring teams. The Dung has a higher scoring total and less points against than the Monkey, but the same record, in part due to more consistent scoring by the Monkey.

Weekly Scoring

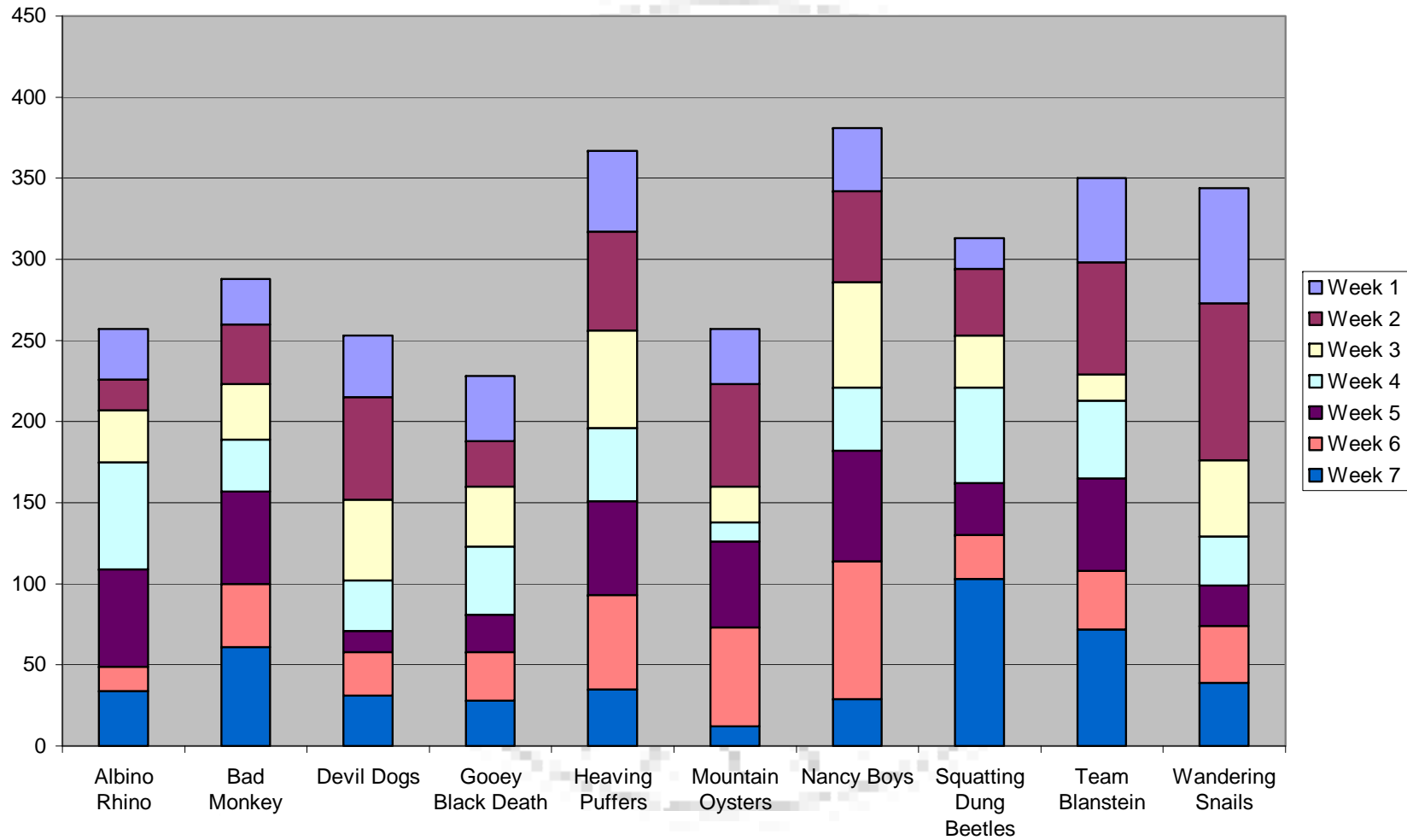
Summary – this year, comparing the Total Points rank with the standings, it seems that the two stats correlate well, with luck playing a factor with few teams. The Puffers may deserve to be up a notch or two, but have the largest points against. Based on scoring, the Dogs are over-achieving and may deserve to be behind the Oysters and the Rhino. My prediction is that the Puffers finish the season in the money based on their much higher scoring averages and easier second half, with the Snails, Team Blanstein, and the Boys taking the other three spots and the Dogs and the Dung on the outside looking in. The playoffs are still realistically within the reach of all but one team (sorry, Kevin), and anything can happen in the playoffs. Goo is the likely candidates for the Toilet Bowl, but with five team just one game better, very few teams are out of that race yet either.

- The Dogs are ninth in scoring but fourth in record
- There are five teams tied for fifth place, with only three games separating first from last, and nine teams within two games of each other.
- Team Blanstein and the Devil Dogs have the same record with a difference of 97 points scored, that's about 14 points per game. Since they have similar scoring consistency and strength of schedule, it is mostly due to the Dogs' low opponents scoring over average (-37.4 vs. 10.9 for Blanstein.)
- The Oysters and the Rhinos have the same record and scored the same points total.



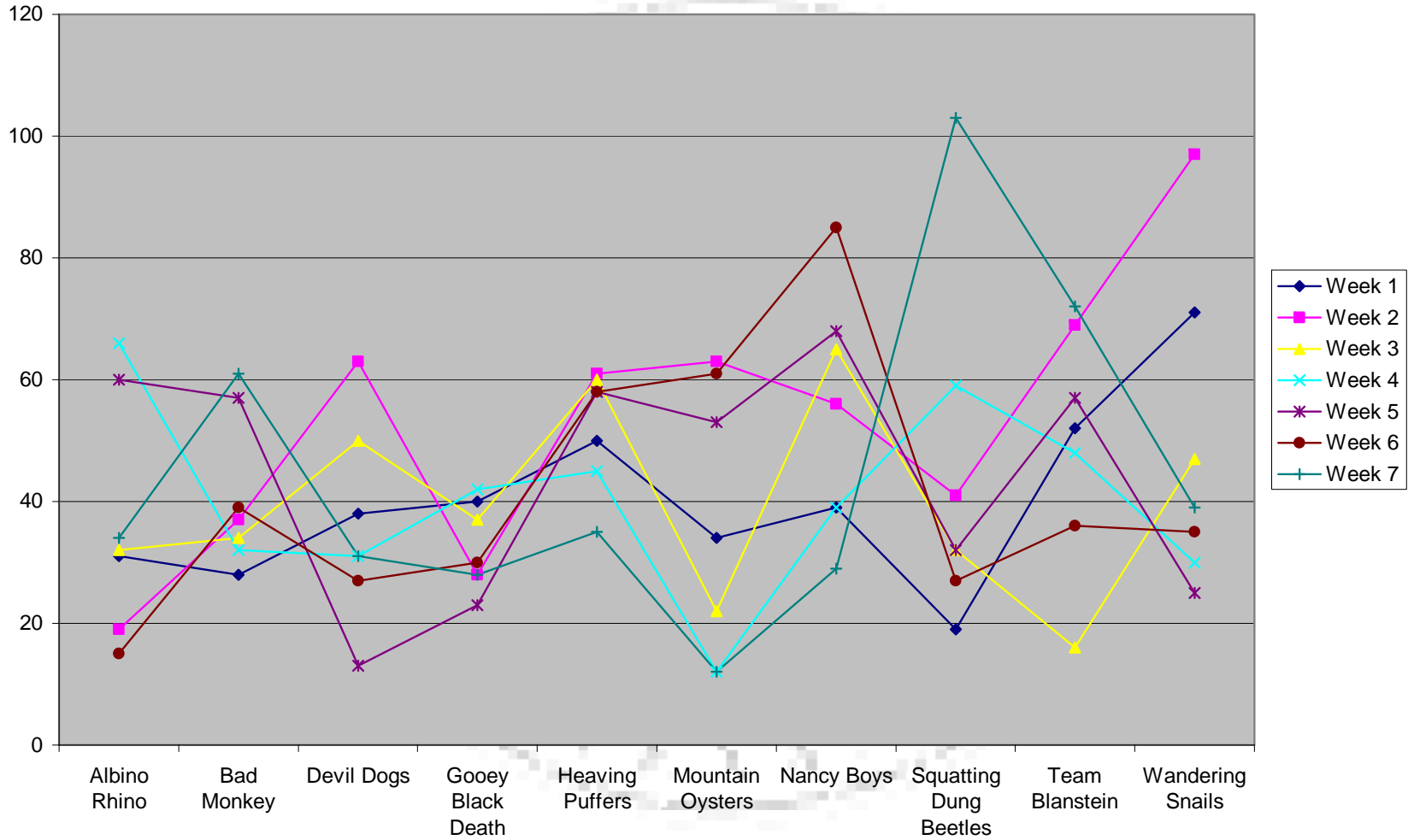
Weekly Scoring

Scoring by Week



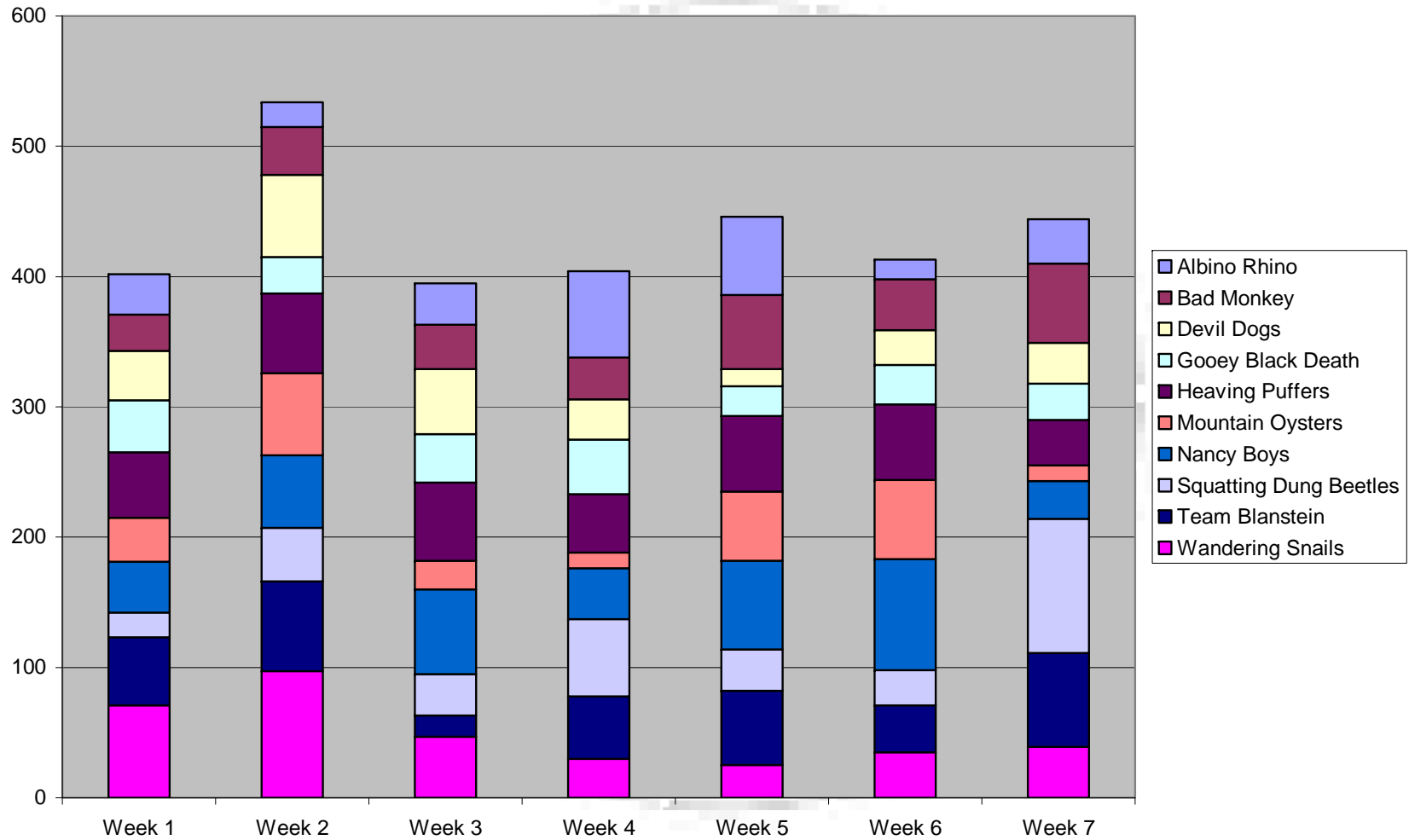
Weekly Scoring

Scoring by Week



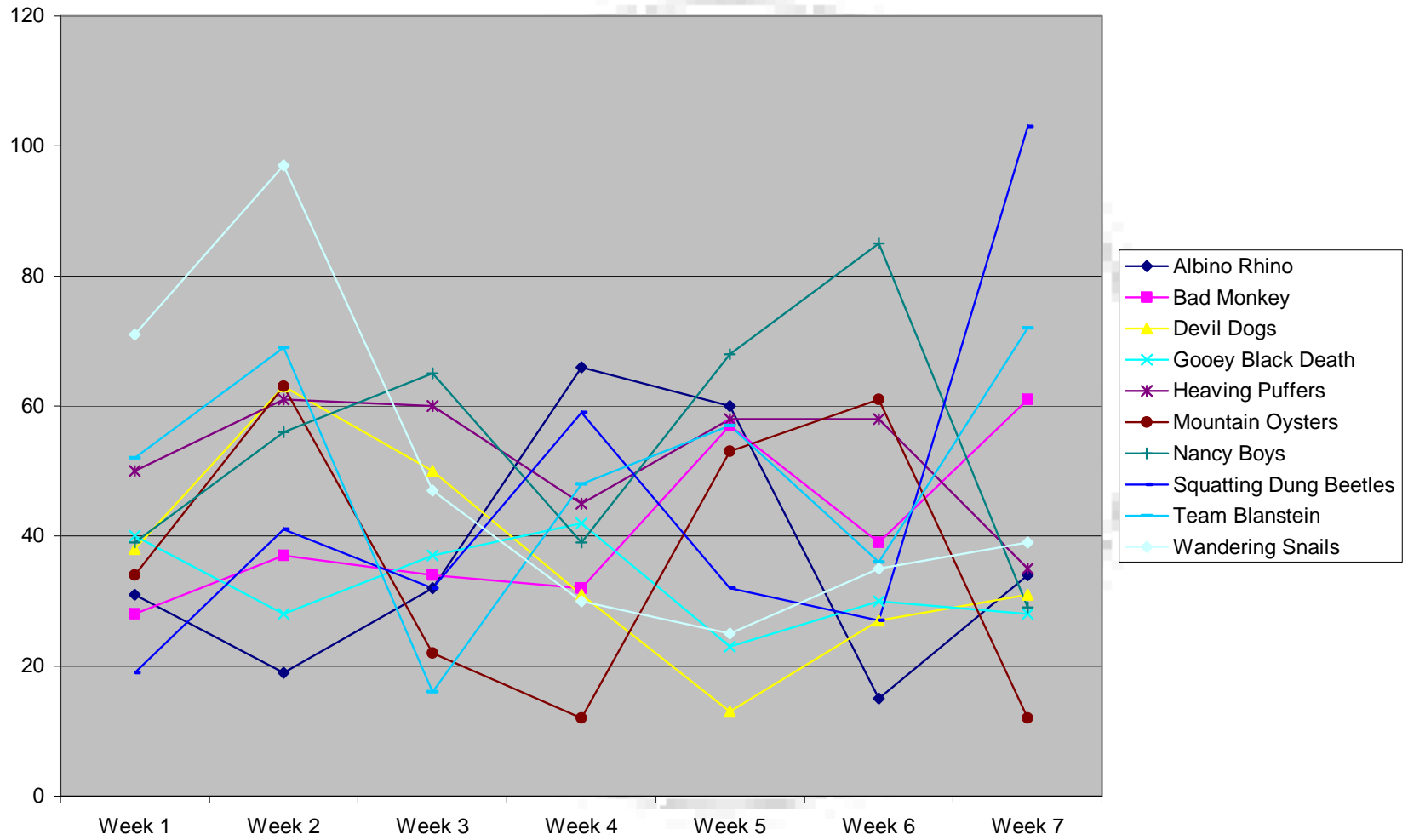
Weekly Scoring

Scoring by Team



Weekly Scoring

Scoring by Team



Coaching Effectiveness

Rank	Team	Starters	Rank	Best Team	Rank	Worst Team	Rank	Percent of Best	Rank
1	Nancy Boys	381	1	469	1	79	3	77.4%	3
2	Wandering Snails	344	4	428	5	85	1	75.5%	4
3	Team Blanstein	350	3	453	3	85	1	72.0%	6
4	Devil Dogs	253	9	320	9	55	7	74.7%	5
5	Heaving Puffers	367	2	462	2	25	9	78.3%	2
6	Squatting Dung Beetles	313	5	439	4	70	5	65.9%	9
7	Bad Monkey	288	6	381	7	68	6	70.3%	7
8	Mountain Oysters	257	7	360	8	46	8	67.2%	8
9	Albino Rhino	257	7	385	6	79	3	58.2%	10
10	Goey Black Death	228	10	262	10	21	10	85.9%	1
	Average	303.8		395.9		61.3		72.5%	

1 Strongest

10 Weakest

Coaching Effectiveness

Rank	Team	Total Scoring	Rank	Original Draft Scoring	Rank	Percent of Original	Rank
1	Nancy Boys	520	1	578	1	90.0%	10
2	Wandering Snails	458	5	445	4	102.9%	7
3	Team Blanstein	494	3	472	3	104.7%	6
4	Devil Dogs	323	9	308	9	104.9%	5
5	Heaving Puffers	514	2	546	2	94.1%	9
6	Squatting Dung Beetles	482	4	368	6	131.0%	1
7	Bad Monkey	424	6	362	7	117.1%	2
8	Mountain Oysters	393	8	356	8	110.4%	4
9	Albino Rhino	417	7	373	5	111.8%	3
10	Gooley Black Death	288	10	289	10	99.7%	8
	Average	431.3		409.7		106.7%	

Coaching Effectiveness

The three functions of a fantasy football coach are the draft (who I want on my team), player management (who I should start this week) and player moves and trades (who I keep and who I drop). The effectiveness any of these functions really can't be evaluated until the season is over. Also, it's impossible to factor in injuries, contract holdouts, mid-season trades, and other situations that can't be anticipated at draft day. Nonetheless, I'll attempt to quantify the effectiveness of each team's coaching through the midpoint in the season.

Draft - The total points scored by the team, regardless of who was started, will be biased by some teams having additional skill position players (high scoring backups) while other teams have backup kickers and defensive players (low scoring backups). The best indicator of the quality of a draft is the sum of the points each week that can be generated by the best possible lineup from that team that week. This will be slightly skewed by injuries, and will ignore improving teams and teams that are going into the dumpster, but will provide an idea of who has been able to field the best possible lineup for the first half of the season.

Starters Scoring - this is the sum of the total points scored by your starting lineup through game 7.

Rank - this is the rank of your starters scoring, with 1 being the strongest and 10 being the weakest

Best Team Scoring- this is the sum of the total points scored by the best possible starting lineup for your team each week through game 7. This is an indication of who had the best draft.

Rank - this is the rank of your best team scoring, with 1 being the strongest and 10 being the weakest

Some interesting notes:

- The Boys and the Puffers have the best starter's scoring and the best total scoring.
- The Goo has the lowest starter scoring and the lowest total scoring

Player Management – The effectiveness of player management can be quantified by comparing the actual points scored to the best possible lineup determined above. The percentage of the total actually scored versus total possible indicates how effective the player selection has been. To factor out issue of backups like quarterbacks, kickers, etc. who score points but only one can be played every week, I will take the ratio of actual scoring over the worst possible team divided by the difference between best team and worst team.

Worst Team Scoring- this is the sum of the total points scored by the worst possible starting lineup for your team each week through game 7. This will be used to factor out differences in rosters.

Rank - this is the rank of your worst team scoring, with 1 being the strongest and 10 being the weakest.

Percent of Best – this is the percentage of the best possible team that you actually scored. Perfect player management would result in 100%. Picking the worst possible players will result in 0%. This is an indication of who managed their players best.

Rank - this is the rank of your percentage of best possible scoring, with 1 being the best and 10 being the worst.

Coaching Effectiveness

Some interesting notes:

- The Goo have the highest percentage of player utilization, at almost 86%, but that's mainly due to a lack of depth, with only six players scoring more than 20 points. The highest scoring team, the Nancy Boys, have fourteen players with more than 20 points.
- The effectiveness of the player management tracks pretty well with record, with the exception of the Goo, and the Dung, who has left some points on the board.
- Comparing starters scoring to best team scoring; no team has significantly improved or decreased their rank significantly by player selection.

Player Moves – To evaluate who has made the best player moves, I calculated the total scoring of the originally drafted players, and divided that by the total scoring. This will have a bias for position (for example, if you drafted a backup quarterback and dropped him for a defensive team, your scoring will be reduced) and injuries.

Total Scoring - this is the sum of the total points scored by all your players through game 7, including starters and bench scoring.

Rank - this is the rank of your total scoring, with 1 being the strongest and 10 being the weakest. This is a measure of how good your draft was so far in the season.

Original Draft Scoring - this is the sum of the points each week scored by the team that you originally drafted, including starters and bench scoring.

Rank - this is the rank of your original draft team scoring, with 1 being the strongest and 10 being the weakest.

Percent of Original - this is the percentage of points actually scored versus the original drafted team. A percentage greater than 100% indicates that your player moves improved your team overall. A percentage below 100% indicates that your player moves actually worsened your team.

Rank - this is the rank of your percentage, with 1 being the strongest and 10 being the weakest.

Coaching Effectiveness

Player Free-Agent Moves and Trades by Position

	QB	RB	WR	DP	TD	K	Total
Albino Rhino	1	1	2				4
Bad Monkey	1	4	6	2	1	1	15
Devil Dogs		1	1				2
Gooley Black Death	2		1		1		4
Heaving Puffers	2	1		2			5
Mountain Oysters	1	1	2				4
Nancy Boys	3	1					4
Squatting Dung Beetles	1	8	3	1	3	1	17
Team Blanstein		1	1	2	2	2	8
Wandering Snails	2	3	4		1		10
Total	13	21	20	7	8	4	73

Player Free-Agent Moves and Trades by Week

	1	2	3	4	5	6	7	Total
Albino Rhino		1		2			1	4
Bad Monkey	2	2	2	3		2	4	15
Devil Dogs	1			1				2
Gooley Black Death				1	1	1	1	4
Heaving Puffers	2			1	1		1	5
Mountain Oysters			2	1	1			4
Nancy Boys	2				1		1	4
Squatting Dung Beetles	1	4		1	3	3	5	17
Team Blanstein		2		2	2	1	1	8
Wandering Snails		1		1	1	2	5	10
Total	8	10	4	13	10	9	19	73

Some interesting notes:

- The Dung (17 moves) has improved his team from the draft the most, and the Boys (4 moves) the least.
- The Dung (17 moves) and the Monkey (15 moves) have made the most moves.
- The Devil Dogs, as usual, have made the fewest moves (“let it ride”) followed by four teams at 4 moves and one at 5.
- The average number of moves per team is a little over seven (7.3) making it about a move a week per team.
- The Oysters (4 moves) and the Rhino (4 moves) have improved their teams significantly with only a few moves.
- Team Blanstein (4 moves) and the Devil Dogs (2 moves) have improved their teams about the same amount.

Coaching Effectiveness

Overall Coaching Effectiveness – to calculate the overall coaching effectiveness, I added the ranks for each of the three categories for each team, and ranked overall based on the sum.

Team	Draft	Player Mgt.	Moves	Overall
Nancy Boys	1	3	10	2
Wandering Snails	4	4	7	3
Team Blanstein	3	6	6	3
Devil Dogs	9	5	5	8
Heaving Puffers	2	2	9	1
Squatting Dung Beetles	6	9	1	5
Bad Monkey	7	7	2	5
Mountain Oysters	8	8	4	10
Albino Rhino	5	10	3	7
Goey Black Death	10	1	8	8

The Puffers show the most effective overall coaching so far this season, principally because of a good draft and the most effective player management. Second place is the Boys, and third is a tie between the Snails and Blanstein, closely followed by the Dung and the Monkey. The Oysters trail the category, despite some significant improvements, with the penultimate position is tied with the Dogs and the Goo, primarily because of a poor draft. The Boys rank last in team improvement and the Puffers rank next to last, mainly because there's not a lot of talent out there that he could improve their teams.

History – Since 1998 (with an exception in 2001) I have put together this midseason report evaluate the relative strength of schedule and consistency of scoring in order to determine why some teams were successful despite low scoring, and others were scoring well and were not. In 2003 I also began to rank coaching effectiveness based on strength of draft, starter scoring, and player moves. Since this usually doesn't translate into winning a championship (the best coaching job may not have the highest ranked team) I'm calling the award Mr. September.

KFFL Mr. September Award

- 2003 Squatting Dung Beetles (missed playoffs)
- 2004 Nancy Boys (7th in regular season)
- 2005 Team Blanstein (3rd in regular season)
- 2006 Bad Monkey (5th in regular season)
- 2007 Wandering Snails (lost Superbowl)
- 2008 Heaving Puffers

Coaching Effectiveness

Total Scoring by Position

KFFL Team	QB	RB	WR	DP	TD	K	Total
Albino Rhino	100	149	121	15	14	18	417
Bad Monkey	87	170	104	11	28	24	424
Devil Dogs	69	110	92	18	17	17	323
Gooley Black Death	40	92	55	21	42	38	288
Heaving Puffers	136	131	173	7	36	31	514
Mountain Oysters	56	135	121	12	41	28	393
Nancy Boys	114	190	151	17	27	21	520
Squatting Dung Beetles	121	227	96	9	9	20	482
Team Blanstein	114	134	183	20	24	19	494
Wandering Snails	81	184	121	27	23	22	458
Average	91.8	152.2	121.7	15.7	26.1	23.8	431.3

Starter Scoring by Position

KFFL Team	QB	RB	WR	DP	TD	K	Total
Albino Rhino	48	108	54	15	14	18	257
Bad Monkey	46	128	63	11	22	18	288
Devil Dogs	55	94	52	18	17	17	253
Gooley Black Death	30	92	49	12	25	19	227
Heaving Puffers	98	106	126	3	19	15	367
Mountain Oysters	36	98	77	12	18	16	257
Nancy Boys	76	144	96	17	27	21	381
Squatting Dung Beetles	67	170	43	9	9	20	318
Team Blanstein	70	68	152	20	21	19	350
Wandering Snails	40	127	105	27	23	22	344
Average	56.6	113.5	81.7	14.4	19.5	18.5	304.2

Individual Scoring

All KFFL Team					
Pos	Amt	Team	Name	Tm	Pts
QB	\$ 15	Heaving Puffers	Romo, Tony	DAL	90
RB	\$7	Mountain Oysters	Bush, Reggie	NO	79
RB	\$5	Bad Money	Brown, Ronnie	MIA	64
RB	\$27	Nancy Boys	Barber, Marion	DAL	63
WR	\$9	Team Blanstein	Johnson, Calvin	DET	52
WR	\$4	Nancy Boys	Jennings, Greg	GB	48
WR	\$10	Nancy Boys	Fitzgerald, Larry	ARZ	48
DP			Woodley, LaMarr	PIT	28.5
TD	*	Team Blanstein	Defense, TEN	TEN	29
PK			Elam, Jason	ATL	28
\$78				Total	529.5

All KFFL Second Team					
Pos	Amt	Team	Name	Tm	Pts
QB	\$1	Squatting Dung Beetles	Rivers, Philip	SD	80
RB	\$7	Devil Dogs	White, LenDale	TEN	58
RB	\$16	Bad Money	Portis, Clinton	WAS	58
RB	\$8	Heaving Puffers	Turner, Michael	ATL	58
WR	\$1	Heaving Puffers	Moss, Santana	WAS	47
WR	\$20	Heaving Puffers	Owens, Terrell	DAL	45
WR	\$2	Wandering Snails	Chambers, Chris	SD	45
DP	\$2	Wandering Snails	Ware, DeMarcus	DAL	27
TD	\$1	Nancy Boys	Defense, TB	TB	27
PK	\$1	Gooley Black Death	Longwell, Ryan	MIN	28
\$57				Total	473

* Free agent move

Individual Scoring

KFFL High Scorers						
Rnk	Pos	Amt	Team	Name	Tm	Pts
1	QB	\$15	Heaving Puffers	Romo, Tony	DAL	90
2	QB	\$1	Squatting Dung Beetles	Rivers, Philip	SD	80
3	RB	\$7	Mountain Oysters	Bush, Reggie	NO	79
T4	QB	\$1	Nancy Boys	Rodgers, Aaron	GB	76
T4	QB	\$17	Team Blanstein	Brees, Drew	NO	76
6	QB	\$3	Devil Dogs	Cutler, Jay	DEN	66
7	RB	\$5	Bad Money	Brown, Ronnie	MIA	64
8	RB	\$27	Nancy Boys	Barber, Marion	DAL	63
T9	QB	*	Albino Rhino	Warner, Kurt	ARZ	58
T9	RB	\$16	Bad Money	Portis, Clinton	WAS	58
T9	RB	\$7	Devil Dogs	White, LenDale	TEN	58
T9	RB	\$8	Heaving Puffers	Turner, Michael	ATL	58
13	QB	\$3	Albino Rhino	Favre, Brett	NYJ	57
14	RB	\$53	Squatting Dung Beetles	Peterson, Adrian L.	MIN	55
15	QB	*	Squatting Dung Beetles	Orton, Kyle	CHI	53
16	WR	\$9	Team Blanstein	Johnson, Calvin	DET	52
T17	WR	\$4	Nancy Boys	Jennings, Greg	GB	48
T17	WR	\$10	Nancy Boys	Fitzgerald, Larry	ARZ	48
T19	WR	\$1	Heaving Puffers	Moss, Santana	WAS	47
T19	RB	\$11	Team Blanstein	Jacobs, Brandon	NYG	47
T19	QB	\$3	Wandering Snails	Schaub, Matt	HOU	47
T22	RB	\$13	Gooley Black Death	Gore, Frank	SF	45
T22	WR	\$20	Heaving Puffers	Owens, Terrell	DAL	45
T22	WR	\$2	Wandering Snails	Chambers, Chris	SD	45
T25	WR	\$23	Bad Money	Moss, Randy	NE	44
T25	WR	\$3	Wandering Snails	Boldin, Anquan	ARZ	44

* Free agent move

Individual Scoring

Top 10 QB					
Rnk	Amt	Team	Name	Tm	Pts
1	\$15	Heaving Puffers	Romo, Tony	DAL	90
2	\$1	Squatting Dung Beetles	Rivers, Philip	SD	80
T3	\$1	Nancy Boys	Rodgers, Aaron	GB	76
T3	\$17	Team Blanstein	Brees, Drew	NO	76
5	\$3	Devil Dogs	Cutler, Jay	DEN	66
6	*	Albino Rhino	Warner, Kurt	ARZ	58
7	\$3	Albino Rhino	Favre, Brett	NYJ	57
8	*	Squatting Dung Beetles	Orton, Kyle	CHI	53
9	\$3	Wandering Snails	Schaub, Matt	HOU	47
10	\$9	Bad Money	Roethlisberger, Ben	PIT	43

Top 10 RB					
Rnk	Amt	Team	Name	Tm	Pts
1	\$7	Mountain Oysters	Bush, Reggie	NO	79
2	\$5	Bad Money	Brown, Ronnie	MIA	64
3	\$27	Nancy Boys	Barber, Marion	DAL	63
T4	\$16	Bad Money	Portis, Clinton	WAS	58
T4	\$7	Devil Dogs	White, LenDale	TEN	58
T4	\$8	Heaving Puffers	Turner, Michael	ATL	58
7	\$53	Squatting Dung Beetles	Peterson, Adrian L.	MIN	55
8	\$11	Team Blanstein	Jacobs, Brandon	NYG	47
9	\$13	Gooley Black Death	Gore, Frank	SF	45
10	\$5	Nancy Boys	Forte, Matt	CHI	43

Top 10 WR/TE					
Rnk	Amt	Team	Name	Tm	Pnts
1	\$9	Team Blanstein	Johnson, Calvin	DET	52
2	\$4	Nancy Boys	Jennings, Greg	GB	48
2	\$10	Nancy Boys	Fitzgerald, Larry	ARZ	48
4	\$1	Heaving Puffers	Moss, Santana	WAS	47
T5	\$20	Heaving Puffers	Owens, Terrell	DAL	45
T5	\$2	Wandering Snails	Chambers, Chris	SD	45
T7	\$23	Bad Money	Moss, Randy	NE	44
T7	\$3	Wandering Snails	Boldin, Anquan	ARZ	44
9	\$2	Albino Rhino	Ward, Hines	PIT	42
10	\$2	Bad Money	White, Roddy	ATL	39

* Free agent move

Individual Scoring

Top 10 DP					
Rnk	Amt	Team	Name	Tm	Pts
1			Woodley, LaMarr	PIT	28.5
T2	\$2	Wandering Snails	Ware, DeMarcus	DAL	27
T2			Woodson, Charles	GB	27
4			Harrison, James	PIT	25.5
5			Collins, Nick	GB	24
6			Parker, Juqua	PHI	23.5
7	\$1	Squatting Dung Beetles	Tuck, Justin	NYG	23
8			Porter, Joey	MIA	22.5
T9	*	Team Blanstein	Abraham, John	ATL	21
T9			Winfield, Antoine	MIN	21

Top 10 TD					
Rnk	Amt	Team	Name	Tm	Pts
1	*	Team Blanstein	Defense, TEN	TEN	29
2	\$1	Nancy Boys	Defense, TB	TB	27
3	*	Goey Black Death	Defense, CAR	CAR	26
T4	\$2	Mountain Oysters	Defense, GB	GB	24
T4	\$1		Defense, CHI	CHI	24
T6	\$1	Bad Money	Defense, BAL	BAL	22
T6	\$1	Bad Money	Defense, PIT	PIT	22
8	\$1	Heaving Puffers	Defense, NYG	NYG	20
9	*	Wandering Snails	Defense, NYJ	NYJ	18
T10	\$3	Devil Dogs	Defense, MIN	MIN	17
T10	\$1	Mountain Oysters	Defense, CLE	CLE	17
T10	\$1		Defense, PHI	PHI	17
T10			Defense, BUF	BUF	17

Top 10 PK					
Rnk	Amt	Team	Name	Tm	Pts
T1	\$1	Goey Black Death	Longwell, Ryan	MIN	28
T1			Elam, Jason	ATL	28
T3	*	Bad Money	Kasay, John	CAR	26
T3	*	Team Blanstein	Prater, Matt	DEN	26
T3			Nedney, Joe	SF	26
6			Brown, Josh	STL	24
T7			Bryant, Matt	TB	23
T7	\$1		Gostkowski, Stephen	NE	23
T9	*	Squatting Dung Beetles	Suisham, Shaun	WAS	22
T9			Janikowski, Sebastian	OAK	22

* Free agent move

Individual Scoring

KFFL High Game Scorers							
Rnk	Pos	Wk	Team	Name	Tm	Pts	Status
1	RB	3	Bad Money	Brown, Ronnie	MIA	42	Reserve
T2	WR	2	Wandering Snails	Boldin, Anquan	ARZ	28	Starter
T2	QB	4	Albino Rhino	Favre, Brett	NYJ	28	Reserve
T2	WR	4	Albino Rhino	Coles, Laveranues	NYJ	28	Reserve
T2	RB	5	Albino Rhino	Williams, DeAngelo	CAR	28	Starter
T2	RB	7	Devil Dogs	White, LenDale	TEN	28	Starter
T2	RB	7	Squatting Dung Beetles	Jackson, Steven	STL	28	Starter
8	RB	1	Heaving Puffers	Turner, Michael	ATL	26	Starter
T9	RB	1	Wandering Snails	Parker, Willie	PIT	25	Starter
T9	RB	7	Squatting Dung Beetles	Moore, Mewelde	PIT	25	Starter
T11	RB	2	Team Blanstein	Sproles, Darren	SD	24	Reserve
T11	RB	5	Mountain Oysters	Bush, Reggie	NO	24	Starter
13	QB	6	Heaving Puffers	Romo, Tony	DAL	23	Starter
T14	QB	2	Squatting Dung Beetles	Rivers, Philip	SD	22	Starter
T14	WR	2	Team Blanstein	Johnson, Calvin	DET	22	Starter
T14	RB	3	Heaving Puffers	Turner, Michael	ATL	22	Starter
T14	RB	4	Albino Rhino	Tomlinson, LaDainian	SD	22	Starter
T14	WR	4	Nancy Boys	Jennings, Greg	GB	22	Starter
T14	RB	7	Squatting Dung Beetles	Peterson, Adrian	MIN	22	Starter
20	QB	1	Team Blanstein	Brees, Drew	NO	21	Starter
T21	QB	2	Devil Dogs	Cutler, Jay	DEN	19	Starter
T21	QB	2	Heaving Puffers	Romo, Tony	DAL	19	Starter
T21	RB	4	Goey Black Death	Johnson, Larry	KC	19	Starter
T21	RB	6	Nancy Boys	Jones-Drew, Maurice	JAC	19	Starter
T25	WR	1	Albino Rhino	Ward, Hines	PIT	18	Reserve
T25	RB	2	Devil Dogs	Westbrook, Brian	PHI	18	Starter
T25	WR	2	Heaving Puffers	Owens, Terrell	DAL	18	Starter
T25	RB	2	Wandering Snails	Bradshaw, Ahmad	NYG	18	Reserve
T25	WR	2	Wandering Snails	Chambers, Chris	SD	18	Starter
T25	WR	4	Albino Rhino	Cotchery, Jerricho	NYJ	18	Starter
T25	RB	6	Heaving Puffers	Jones, Thomas	NYJ	18	Starter
T25	WR	6	Heaving Puffers	Harrison, Marvin	IND	18	Reserve
T25	WR	7	Bad Money	Moss, Randy	NE	18	Starter

Individual Scoring

Top 10 QB Games						
Rn	W	Team	Name	Tm	Pts	Status
k	k					
1	4	Albino Rhino	Favre, Brett	NYJ	28	Reserve
2	6	Heaving Puffers	Romo, Tony	DAL	23	Starter
3	2	Squatting Dung Beetles	Rivers, Philip	SD	22	Starter
4	1	Team Blanstein	Brees, Drew	NO	21	Starter
T5	2	Devil Dogs	Cutler, Jay	DEN	19	Starter
T5	2	Heaving Puffers	Romo, Tony	DAL	19	Starter
T7	4	Heaving Puffers	Romo, Tony	DAL	17	Starter
T7	5	Nancy Boys	Rodgers, Aaron	GB	17	Starter
T7	4	Team Blanstein	Brees, Drew	NO	17	Starter
T7	1	Wandering Snails	McNabb, Donovan	PHI	17	Starter

Top 10 RB Games						
Rn	W	Team	Name	Tm	Pts	Status
k	k					
1	3	Bad Money	Brown, Ronnie	MIA	42	Reserve
T2	5	Albino Rhino	Williams, DeAngelo	CAR	28	Starter
T2	7	Devil Dogs	White, LenDale	TEN	28	Starter
T2	7	Squatting Dung Beetles	Jackson, Steven	STL	28	Starter
5	1	Heaving Puffers	Turner, Michael	ATL	26	Starter
T6	7	Squatting Dung Beetles	Moore, Mewelde	PIT	25	Starter
T6	1	Wandering Snails	Parker, Willie	PIT	25	Starter
T8	5	Mountain Oysters	Bush, Reggie	NO	24	Starter
T8	2	Team Blanstein	Sproles, Darren	SD	24	Reserve
T10	4	Albino Rhino	Tomlinson, LaDainian	SD	22	Starter
T10	3	Heaving Puffers	Turner, Michael	ATL	22	Starter
T10	7	Squatting Dung Beetles	Peterson, Adrian	MIN	22	Starter

Individual Scoring

Top 10 WR/TE Games						
Rn k	W k	Team	Name	Tm	Pts	Status
1	4	Albino Rhino	Coles, Laveranues	NYJ	28	Reserve
1	2	Wandering Snails	Boldin, Anquan	ARZ	28	Starter
3	4	Nancy Boys	Jennings, Greg	GB	22	Starter
3	2	Team Blanstein	Johnson, Calvin	DET	22	Starter
5	1	Albino Rhino	Ward, Hines	PIT	18	Reserve
5	4	Albino Rhino	Cotchery, Jerricho	NYJ	18	Starter
5	7	Bad Money	Moss, Randy	NE	18	Starter
5	2	Heaving Puffers	Owens, Terrell	DAL	18	Starter
5	6	Heaving Puffers	Harrison, Marvin	IND	18	Reserve
5	2	Wandering Snails	Chambers, Chris	SD	18	Starter

Top 10 DP Games						
Rn k	W k	Team	Name	Tm	Pts	Status
1	2	Team Blanstein	Tuck, Justin	NYG	14	Starter
2	7	Wandering Snails	Ware, DeMarcus	DAL	9	Starter
T3	7	Albino Rhino	Allen, Jared	MIN	6	Starter
T3	1	Devil Dogs	Williams, Mario	HOU	6	Starter
T3	5	Devil Dogs	Williams, Mario	HOU	6	Starter
T3	6	Devil Dogs	Williams, Mario	HOU	6	Starter
T3	2	Gooley Black Death	Kerney, Patrick	SEA	6	Starter
T3	6	Nancy Boys	Kampman, Aaron	GB	6	Starter
T3	7	Squatting Dung Beetles	Tuck, Justin	NYG	6	Starter
T10	5	Heaving Puffers	Ogunleye, Adewale	CHI	4	Reserve
T10	2	Nancy Boys	Kampman, Aaron	GB	4	Starter
T10	3	Nancy Boys	Kampman, Aaron	GB	4	Starter

Individual Scoring

Top 10 TD Games						
Rn	W	Team	Name	Tm	Pts	Status
k	k					
1	7	Mountain Oysters	Defense, GB	GB	9	Reserve
2	3	Devil Dogs	Defense, MIN	MIN	8	Starter
T3	1	Gooley Black Death	Defense, CHI	CHI	7	Reserve
T3	5	Gooley Black Death	Defense, CAR	CAR	7	Starter
T5	4	Bad Money	Defense, PIT	PIT	6	Starter
T5	7	Bad Money	Defense, BAL	BAL	6	Reserve
T5	6	Devil Dogs	Defense, MIN	MIN	6	Starter
T5	1	Heaving Puffers	Defense, NYG	NYG	6	Starter
T5	2	Heaving Puffers	Defense, NYG	NYG	6	Starter
T5	2	Mountain Oysters	Defense, GB	GB	6	Starter
T5	6	Mountain Oysters	Defense, CLE	CLE	6	Reserve
T5	4	Squatting Dung Beetles	Defense, BUF	BUF	6	Starter
T5	3	Wandering Snails	Defense, PHI	PHI	6	Starter
T5	7	Wandering Snails	Defense, NYJ	NYJ	6	Starter

Top 10 PK Games						
Rn	W	Team	Name	Tm	Pts	Status
k	k					
1	2	Gooley Black Death	Longwell, Ryan	MIN	9	Reserve
2	5	Gooley Black Death	Longwell, Ryan	MIN	7	Starter
T3	5	Heaving Puffers	Graham, Shayne	CIN	6	Reserve
T3	3	Nancy Boys	Crosby, Mason	GB	6	Starter
T3	2	Squatting Dung Beetles	Scobee, Josh	JAC	6	Starter
T3	4	Squatting Dung Beetles	Scobee, Josh	JAC	6	Starter
T3	5	Team Blanstein	Prater, Matt	DEN	6	Starter
T8	7	Bad Money	Kasay, John	CAR	5	Starter
T8	6	Devil Dogs	Brown, Kris	HO U	5	Starter
T8	2	Heaving Puffers	Folk, Nick	DAL	5	Starter
T8	1	Mountain Oysters	Rackers, Neil	ARZ	5	Starter
T8	3	Squatting Dung Beetles	Scobee, Josh	JAC	5	Starter
T8	2	Team Blanstein	Gostkowski, Stephen	NE	5	Starter
T8	3	Wandering Snails	Gould, Robbie	CHI	5	Starter